

Western Technical College 10201149 Graphic Design Portfolio

Course Outcome Summary

Course Information

Description	Three important factors for obtaining employment in the graphics industry are explored in this course: the resume, the interview, and the presentation of artwork. Topics covered, when presented from a graphic design perspective, prepare students for their job search. Students assemble a portfolio, engage in mock interviews, and participate in a Portfolio Review. Guest speakers describe career opportunities and expectations. This course is reserved for students in their 4th term.
Career Cluster	Arts, A/V Technology and Communications
Instructional Level	Associate Degree Courses
Total Credits	3
Total Hours	54

Pre/Corequisites

Prerequisite 10201136 Graphic Design & Marketing

Textbooks

No textbook required.

Learner Supplies

PRAT Start 2 Presentation Case – 14" x 11". Vendor: eCampus <u>https://westerntc.ecampus.com.</u> Required.

Success Abilities

1. Cultivate Passion: Enhance Personal Connections

- 2. Cultivate Passion: Expand a Growth-Mindset
- 3. Cultivate Passion: Increase Self-Awareness
- 4. Live Responsibly: Foster Accountability
- 5. Refine Professionalism: Practice Effective Communication

High Impact Practices

- 1. Capstone Experience: in this course, you will develop a project that integrates and applies many of the concepts, skills, and characteristics needed of an industry expert in the field.
- 2. Community Based Learning Project: a key learning outcome of this course is to connect academic learning and civic development while simultaneously addressing a community partner's needs, interests, or problems.
- 3. Technology-Enhanced Learning: this course will incorporate digital technologies like gamification, virtual reality experiences, or simulations. In addition, you will create technology-enhanced products such as ePortfolios, multimedia presentations, or other e-products to showcase your learning.
- 4. Work-Based Learning: this course applies your learning to your desired profession by working in industry placements such as internships, practicums, clinicals, or co-ops.

Program Outcomes

- 1. Apply the principles of design to develop strategic marketing and communication products and services
- 2. Demonstrate proficiency in the use of design software, tools and technology
- 3. Implement creative solutions from concept through completion using a formal process
- 4. Apply effective legal and ethical business practices and project management skills
- 5. Communicate artwork rationale in formal and informal settings

Course Competencies

1. Design a Graduate Portfolio.

Assessment Strategies

- 1.1. Product
- 1.2. Presentation
- 1.3. Critique

Criteria

You will know you are successful when

- 1.1. you determine and select 12–15 portfolio-quality samples.
- 1.2. you layout and assemble a final hardcase and online graduate portfolio.
- 1.3. you demonstrate effective use of design principles, elements, typography, color, and marketing knowledge.
- 1.4. you participate in at least two critiques of your design work.
- 1.5. you present your design solution in a group setting.

Learning Objectives

- 1.a. Determine and select 12–15 portfolio-quality samples.
- 1.b. Layout and assemble a final hardcase graduate portfolio.
- 1.c. Layout and assemble a final online graduate portfolio.
- 1.d. Demonstrate effective use of design principles, elements, typography, color, and marketing knowledge.
- 1.e. Critique design work.
- 1.f. Explain a design solution in a group setting.

2. Create a Resume.

Assessment Strategies

2.1. Product

Criteria

You will know you are successful when

- 2.1. you write a resume.
- 2.2. you design, create and print a resume digitally.
- 2.3. you demonstrate effective and appropriate use of design principles, elements, typography, color, and marketing knowledge.

Learning Objectives

- 2.a. Examine the components needed on a resume.
- 2.b. Explore different resume types including traditional (all written) and non-traditional (more graphics).
- 2.c. Demonstrate effective and appropriate use of design principles, elements, typography, color, and marketing knowledge

3. Summarize your value in a mock job interview and during the Portfolio Review.

Assessment Strategies

- 3.1. Performance
- 3.2. Discussion
- 3.3. Self-Evaluation

Criteria

You will know you are successful when

- 3.1. you summarize interviewing best practices (including dress, wages, questions, and conduct).
- 3.2. you participate in the Annual Portfolio Review.
- 3.3. you complete a mock interview in a small group setting.
- 3.4. you apply appropriate best interviewing practices.
- 3.5. you evaluate individual performances during the interview.

Learning Objectives

- 3.a. Identify interviewing best practices (including dress, wages, questions, and conduct).
- 3.b. Join in the Annual Portfolio Review
- 3.c. Practice a mock interview in a small group setting
- 3.d. Identify appropriate best practices including professional dress and conduct.
- 3.e. Evaluate individual performances during the interview.

Demonstrate effective use of prior design knowledge.

Assessment Strategies

4.1. Performance

Criteria

4.

You will know you are successful when

- 4.1. you demonstrate a entry-level job understanding of the principles of design.
- 4.2. you demonstrate a entry-level job understanding of the elements of design.
- 4.3. you demonstrate a entry-level job understanding of color theory.
- 4.4. you demonstrate a entry-level job understanding of typography.
- 4.5. you demonstrate a entry-level job understanding of industry design software.
- 4.6. you demonstrate a entry-level job understanding of marketing principles.

Learning Objectives

- 4.a. Use entry-level principles and elements of design skills
- 4.b. Use entry-level formal design skills including typography, color, media, etc.
- 4.c. Use entry-level marketing principles as related to design work.
- 4.d. Use entry-level skills related to technology.

5. Critique your own and other designer's work in person.

Assessment Strategies

5.1. Performance

Criteria

You will know you are successful when

- 5.1. you participate in more than two group critiques of your design work.
- 5.2. you value the diversity of opinions in your group.
- 5.3. you maintain an open mind to change your own design work.
- 5.4. you analyze others' design work providing positive, honest feedback to improve it.
- 5.5. you present your design solutions in a group setting.
- 5.6. you demonstrate that you value the opinions of others.

Learning Objectives

- 5.a. Compare the design work of others
- 5.b. Value the diversity of opinions in the group
- 5.c. Maintain an open mind to change their own design work
- 5.d. Analyze others' design work by providing positive, honest feedback to improve it
- 5.e. Present design solutions in a group setting
- 5.f. Value the opinions of others

6. Qualify the basis of your design solutions.

Assessment Strategies

6.1. Presentation

Criteria

You will know you are successful when

- 6.1. you value how strong convictions about your design work will lead to a confident presentation of your work to clients.
- 6.2. you qualify design solutions by using appropriate industry philosophies, reasoning, and terminology.
- 6.3. you value that your beliefs may need to change depending on your client's needs.
- 6.4. you identify the target audience for the design solution.
- 6.5. you convey a clear message through the design solution.
- 6.6. you maintain a consistent design style throughout the project.

Learning Objectives

- 6.a. Share these passions and closely held beliefs in a group setting to "sell" their work
- 6.b. Value that your beliefs may need to change depending on the client's needs
- 6.c. Prepare design solutions with project goal in mind.
- 6.d. Determine the target audience for the design solution.
- 6.e. Explore design style needed to convey message.
- 6.f. Engage in market research to qualify design work.

7. Influence others to believe in your design solutions.

Assessment Strategies

7.1. Performance

Criteria

You will know you are successful when

- 7.1. you propose your design solutions in a group setting.
- 7.2. you relate market research knowledge to influence a client's acceptance of design work.
- 7.3. you value the opinions of others while trying to influence them.

Learning Objectives

- 7.a. Propose your design solutions in a group setting
- 7.b. Relate market research knowledge to influence a client's acceptance of design work
- 7.c. Value the opinions of others while trying to influence them

8. Assume responsibility for your own ethical behavior.

Assessment Strategies

8.1. Performance

Criteria

You will know you are successful when

- 8.1. you justify ethical use of copyrighted text, art, designs, and photographic images.
- 8.2. you promote ethical behavior while presenting and critiquing your work in a group setting.
- 8.3. you evaluate your own ethical behavior.

Learning Objectives

- 8.a. Justify an ethical use of copyrighted text, art, designs, and photographic images
- 8.b. Practice ethical behavior while presenting and critiquing work in a group setting
- 8.c. Value your own ethical behavior

9. Demonstrate entry-level job proficiency with industry standard design software.

Assessment Strategies

9.1. Product

Criteria

You will know you are successful when

- 9.1. you demonstrate entry-level job proficiency with industry standard drawing software.
- 9.2. you demonstrate entry-level job proficiency with industry standard photo-manipulation software.
- 9.3. you demonstrate entry-level job proficiency with industry standard page layout software.
- 9.4. you demonstrate entry-level job proficiency with industry standard web design software.
- 9.5. you demonstrate entry-level job proficiency with industry standard prepress software.

Learning Objectives

- 9.a. Demonstrate entry-level job proficiency with industry standard drawing software
- 9.b. Demonstrate entry-level job proficiency with industry standard photo-manipulation software
- 9.c. Demonstrate entry-level job proficiency with industry standard page layout software
- 9.d. Demonstrate entry-level job proficiency with industry standard web design software