



Western Technical College

## 10201118 Drawing

### Course Outcome Summary

#### Course Information

<b>Description</b>	Course is designed to familiarize the student with many of the skills and techniques of drawing. Student will gain skills in capturing seen objects on paper. Student will increase observation abilities while improving his or her ability to communicate visual concepts.
<b>Career Cluster</b>	Arts, A/V Technology and Communications
<b>Instructional Level</b>	Associate Degree Courses
<b>Total Credits</b>	3
<b>Total Hours</b>	72

#### Textbooks

*Drawing on the Right Side of the Brain*. 4th Edition. Copyright 2012. Edwards, Betty. Publisher: Penguin Random House LLC. **ISBN-13:** 978-1-58542-920-2. Required.

#### Learner Supplies

Graphic Design Kit. **Vendor:** Campus Shop. Required.

#### Success Abilities

1. Cultivate Passion: Enhance Personal Connections
2. Cultivate Passion: Expand a Growth-Mindset
3. Cultivate Passion: Increase Self-Awareness
4. Live Responsibly: Develop Resilience
5. Live Responsibly: Embrace Sustainability
6. Live Responsibly: Foster Accountability
7. Refine Professionalism: Act Ethically
8. Refine Professionalism: Improve Critical Thinking

9. Refine Professionalism: Participate Collaboratively
10. Refine Professionalism: Practice Effective Communication

## **Program Outcomes**

1. Apply the principles of design to develop strategic marketing and communication products and services.
2. Implement creative solutions from concept through completion using a formal process.
3. Apply effective legal and ethical business practices and project management skills.
4. Communicate artwork rationale in formal and informal settings.

## **Course Competencies**

### **1. Sketch Gesture Drawings.**

#### **Learning Objectives**

- 1.a. Identify large shapes for blocking.
- 1.b. Show direction and energy of the subject.
- 1.c. Make appropriate use of space.
- 1.d. Simplify the objects into basic components.
- 1.e. Produce sketches quickly.

### **2. Explain appropriate times to evaluate work.**

#### **Learning Objectives**

- 2.a. Capture first thoughts without reservation.
- 2.b. Avoid negative self-talk.
- 2.c. Develop a growth mindset regarding abilities.
- 2.d. Accept compliments and criticism.
- 2.e. Be willing to make revisions.

### **3. Critique drawings.**

#### **Learning Objectives**

- 3.a. Offer formative feedback to others' drawing.
- 3.b. Accept formative feedback from others.
- 3.c. Communicate feedback with respect and politeness.
- 3.d. Contribute to the discussion.
- 3.e. Use descriptive language when providing feedback.
- 3.f. Identify the difference between objective and subjective observations.
- 3.g. Present work with confidence and professionalism.

### **4. Express concepts to others and self.**

#### **Learning Objectives**

- 4.a. Communicate using appropriate symbols.
- 4.b. Explore how symbols communicate ideas.
- 4.c. Develop a relationship between you, the pencil, and the paper.
- 4.d. Use media to capture and share concepts.
- 4.e. Record the design process.
- 4.f. Review how your designs have evolved over time.

### **5. Select appropriate tools and media.**

#### **Learning Objectives**

- 5.a. Explore different pencils hardnesses.
- 5.b. Choose the appropriate tool for the project.
- 5.c. Explore different types of drawing material.
- 5.d. Examine different image transfer techniques.
- 5.e. Choose the tools and media based on the stage of the design process.

## **6. Distinguish how forms actually appear.**

### **Assessment Strategies**

6.1. Drawing/Illustration

### **Criteria**

*You will know you are successful when*

- 6.1. Drawn dark, medium, light, and white values correspond with the subjects' values.
- 6.2. Measurement of drawn shapes resemble real shapes rather than presumed shapes.
- 6.3. Implementing the squinting technique the drawings' shapes closely model the subjects.
- 6.4. You avoid the use of darkened outlines in finished drawings where none existed in subject.

### **Learning Objectives**

- 6.a. Identify how inaccuracies in drawings can develop from preconceived notions.
- 6.b. Assess values in a subject implementing squinting techniques.
- 6.c. Measure seen shapes.
- 6.d. Determine the general values of a subject and capture them in drawing.
- 6.e. Examine the existence or lack of lines in subjects.

## **7. Capture perspective.**

### **Learning Objectives**

- 7.a. Define perspective.
- 7.b. Observe perspective in real-life.
- 7.c. Identify one-point and two-point perspective.
- 7.d. Record perspective using observation and measuring.
- 7.e. Record perspective using perspective lines and vanishing points.
- 7.f. Employ horizon line, vanishing points, and perspective lines.
- 7.g. Practice drawing perspective.

## **8. Measure seen objects.**

### **Assessment Strategies**

8.1. Drawing/Illustration

### **Criteria**

*You will know you are successful when*

- 8.1. You have determined what the image area is.
- 8.2. Drawing's image area's height and width closely match that of the subjects.
- 8.3. Drawing's second largest object's height, width closely match that of the subject.
- 8.4. Drawing's third, fourth, and fifth largest elements closely match that of the subject.
- 8.5. The angle's of the drawing's five largest five shapes are within 15 degrees of those of the subject.

### **Learning Objectives**

- 8.a. Determine the relative dimensions of the image area.
- 8.b. Determine the relative size and position of the second largest element.
- 8.c. Determine the relative height and width of the subject's remaining elements.
- 8.d. Determine the angles of the elements.
- 8.e. Practice sighting techniques using a pencil.
- 8.f. Transfer proportions from sight to the drawing material.

## **9. Develop form through use of shading.**

### **Learning Objectives**

- 9.a. Identify light, dark, shadows, and reflections.
- 9.b. Draw light, dark, shadows and reflections accurately.
- 9.c. Select appropriate drawing utensils.
- 9.d. Vary the techniques for holding the utensils.
- 9.e. Apply a range of values.
- 9.f. Make strokes follow the subject's form.

## **10. Produce photorealism.**

**Learning Objectives**

- 10.a. Define photo-realism.
- 10.b. Lightly capture outlines of seen shapes.
- 10.c. Identify the correct tools to transfer photography to drawing paper.
- 10.d. Compare the original photo to the drawing to match the value.
- 10.e. Layer pigment to achieve the right value.
- 10.f. Apply smooth pigment that doesn't show pencil strokes.